**Level 4/5 – Group - 8**

**Date and time of meeting/ duration?**

* 08/02/2017 2hrs

**Who attended?**

* Tom Wenman
* Ethan Taylor-Ward
* Bailey Keeble
* Callum Walsh

**Topic**

Callum was introduced to our group and was filled in with the information needed. We looked into spawning different objects onto the screen for future obstacles in later prototypes.

Our code was working efficiently and artwork is being produced at a reasonable scale.

We discussed ways of communication i.e. facebook messenger and that we need to email frequently to ensure that the lecturers know we are communicating well.

**Main focus for the current week**

Main focus is to finish off the minion artwork and get a planned UI system ready to be implemented for our next meeting.